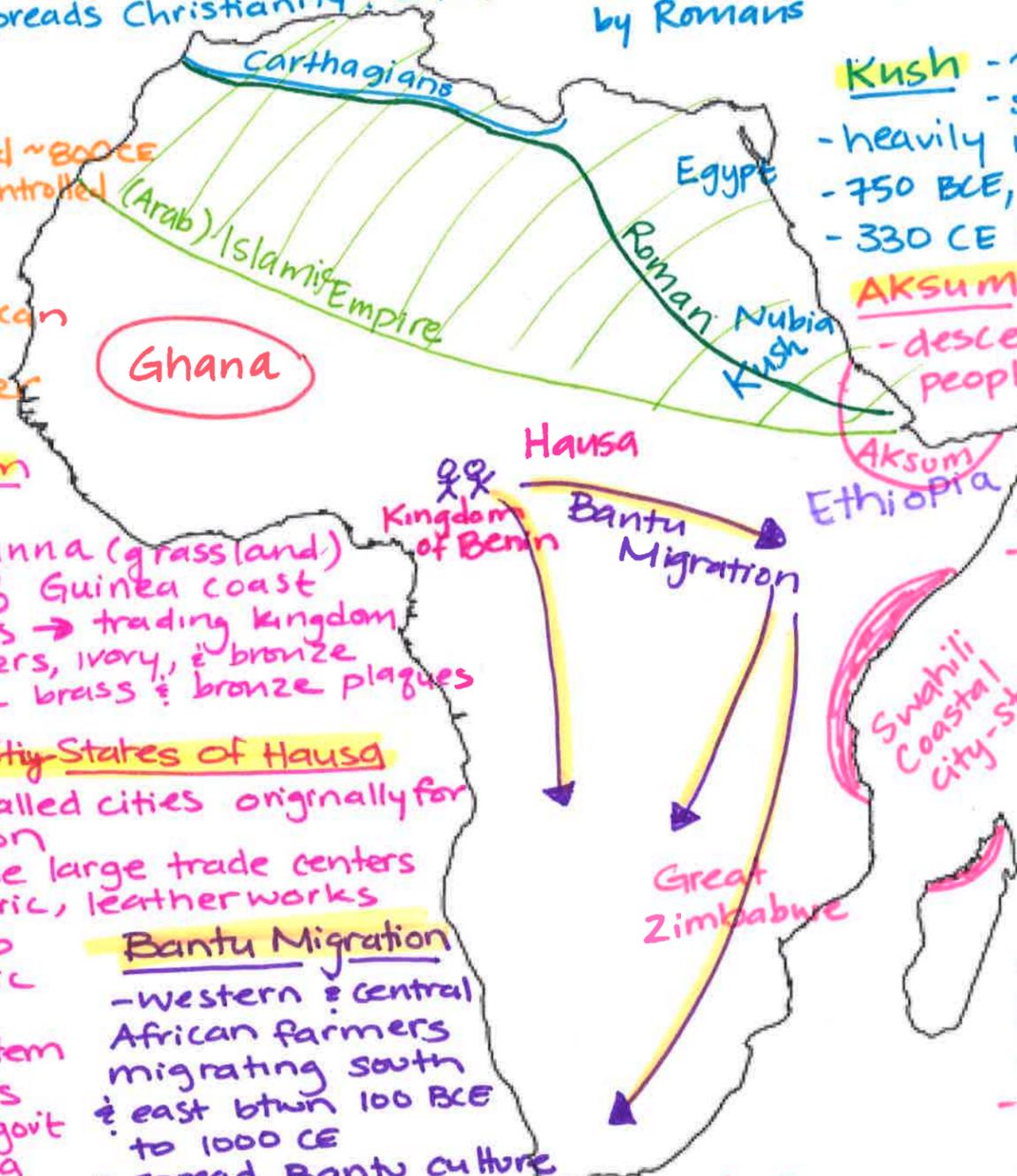


AFRICAN CIVILIZATIONS



Arab Islamic Empire

- conquers region ~690 CE
- replaces Christianity & Latin w/ Islam & Arabic
- Arabization: adoption of Arab culture & identity in N. Africa

Kingdoms of West Africa

- trading cities/kingdom
- major commodities: gold & salt

Ghana - Soninke farm villages united ~800 CE
- powerful & wealthy b/c controlled salt & gold trade routes

- called, "Land of Gold"
- Islam brought to Ghana by N. African arab merchants
- N. Africans tried to conquer but never could fully control it

Mali - Mandinka people

- won control of gold routes from Ghana
↳ absorbed Ghana
- Islam brought by N. African merchants
- practiced a syncretic version of Islam:
↳ mixed Islam w/ native culture
- ↳ Ex. Mali women had lots of authority/freedoms & this continued with the arrival of Islam

Songhai - rose out of decline of Mali

- largest state to ever exist in W. Africa
- practiced syncretic version of Islam
- N. Africans tried to conquer but failed

Roman Empire

- conquers Carthage, Egypt & Nubia
- uses region to feed & supply food for empire
- spreads Christianity & Latin

Carthagians

- Phoenician traders from Middle East founded kingdom
- ultimately conquered by Romans

Egypt/Nubia

- developed around banks of Nile River
↳ North Nile: Egypt
↳ South Nile: Nubia
- interacted w/ each other → trade
- 1500 BCE Egypt conquers Nubia
↳ Nubians adopt Egyptian gods, art, architecture

Kush - ~1069 BCE, rose out of decline of Egypt
- same region as Nubia

- heavily influenced by Egyptian culture
- 750 BCE, conquers parts of Egypt
- 330 CE falls → conquers by Aksum

AKSUM - SW of Nubia

- descendants of E. African farmers & Jewish people → language of Geez emerge from these 2 cultural mixing
- powerful trading kingdom
- 300 CE Christianity arrives
- 600 CE Islam arrives (through conquest)
↳ all of its neighbors convert
↳ Aksum maintains Christian identity → isolating → leads to decline

Forest Kingdom of Benin

- South of savanna (grassland) in rain forest & Guinea coast
- farming villages → trading kingdom
↳ traded peppers, ivory, & bronze
- made elaborate brass & bronze plaques and sculptures

Walled City-States of Hausa

- clay walled cities originally for protection
- cities become large trade centers
↳ cotton, fabric, leather works

- converted to Islam, Arabic influence writing system
- Islamic laws influence govt
- Many Hausa rulers were women

Bantu Migration

- western & central African farmers migrating south & east btwn 100 BCE to 1000 CE
- spread Bantu culture to east & south

Great Zimbabwe

- Bantu people, south & inland from coastal cities
- built giant stone houses
- part of the trade network with coastal cities

Swahili City-State

- rose in power after Aksum declined
- all independent politically but connected economically & wealthy from trade
- Indian, Arab, Persian, Chinese & SE Asian merchants came to these cities to trade for ivory, iron, copper, gold, slaves, etc.

Ethiopia

- when Aksum fell, people & culture did not disappear
- geography helps maintain autonomy & Christian identity
- kept in touch w/ Christian communities in Rome & Middle East
- practiced a syncretic form of Christianity
↳ incorporated E. African music/dances in worship